

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

Listing of Claims:

1. (**Currently Amended**) A method on an end-user ~~system~~ device to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the method comprising:
 - accessing encrypted multimedia content intended for playing on the end-user device using multimedia output devices and/or ports of the end-user device after decryption of the multimedia content;
 - prior to decryption of the encrypted multimedia content, blocking access to [[all]] multimedia content input devices and/or ports of the end-user device, [[connected to an]] the blocking being accomplished by opening all multimedia content input devices and/or ports of the end-user ~~system~~ device that can receive any part of a multimedia content, to prevent use of [[all]] such multimedia content input devices and/or ports, thereby preventing re-recording of decrypted multimedia content by the end-user device;
 - decrypting at least part of the encrypted multimedia content; and
 - subsequent to decryption, and while access to all such multimedia content input devices and/or ports [[are]] is blocked, rendering the at least part of the ~~encrypted~~ multimedia content.
- 2-4. (Previously Canceled)

5. **(Currently Amended)** The method according to claim 1, wherein the rendering of the at least [[a]] part of the multimedia content is accomplished by using multimedia output devices and/or ports of the end-user device, and wherein the step of rendering further comprises:

completing the rendering of the at least [[a]] part of the multimedia content;

after completion of the rendering, closing all output devices and/or ports including waveout devices and/or ports that were used for rendering, thereby allowing access to such output devices and/or ports; and

after completion of the rendering, closing all input devices and/or ports including wavein devices and/or ports that were opened during the rendering, thereby allowing access to such input devices and/or ports.

6-8. (Previously Canceled)

9. **(Currently Amended)** The method according to claim 1, wherein the accessing the encrypted multimedia content further comprises:

reading the encrypted multimedia content from a storage medium is selected from a group of storage ~~mediums~~ media consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

10. **(Currently Amended)** A computer readable medium containing programming instructions for an end-user ~~system~~ device to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the programming instructions comprising:

accessing encrypted multimedia content intended for playing on the end-user device by using multimedia output devices and/or ports of the end-user device after decryption of the multimedia content;

prior to decryption of the encrypted multimedia content, blocking access to [[all]] multimedia content input devices and/or ports of the end-user device, [[connected to an]] the blocking being accomplished by opening all multimedia content input devices and/or ports of the end-user ~~system~~ device that can receive any part of a multimedia content, to prevent use of [[all]] such multimedia content input devices and/or ports, thereby preventing re-recording of decrypted multimedia content by the end-user device;

decrypting at least part of the encrypted multimedia content; and

subsequent to decryption, and while access to all such multimedia content input devices and/or ports [[are]] is blocked, rendering the at least part of the encrypted multimedia content.

11-13. (Previously Canceled)

14. **(Currently Amended)** The computer readable medium according to claim 10, wherein the rendering of the at least ~~[[a]]~~ part of the multimedia content is accomplished by using multimedia output devices and/or ports of the end-user device, and wherein the programming instructions ~~[[of]]~~ for rendering of at least a part of the multimedia content, further comprises the programming instructions ~~[[of]]~~ for:

completing the rendering of the at least ~~[[a]]~~ part of the multimedia content;

after completion of the rendering, closing all output devices and/or ports including waveout devices and/or ports that were used for rendering, thereby allowing access to such output devices and/or ports; and

after completion of the rendering, closing all input devices and/or ports including wavein devices and/or ports that were opened during the rendering, thereby allowing access to such input devices and/or ports.

15-17. (Previously Canceled)

18. **(Currently Amended)** The computer readable medium according to claim 10, wherein the programming instructions of ~~decrypting at least part of~~ for accessing the encrypted multimedia content further comprises the programming instructions for:

reading the encrypted multimedia content from a storage medium selected from a group of storage ~~mediums~~ media consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

19-21. (Previously Canceled)

22-23. **(Withdrawn)**

24. **(New)** A method on an end-user device to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the method comprising the steps of:

- accessing encrypted multimedia content intended for being rendered on the end-user device using a sound card the end-user device after decryption of the encrypted multimedia content;

- prior to decryption of the encrypted multimedia content, blocking access to an input port of a sound card of the end-user device, which input port could receive any part of a multimedia content, the blocking being accomplished by opening a wavein device driver for the sound card of the end-user device to prevent use of the input port of such sound card, thereby preventing re-recording of decrypted multimedia content by the end-user device;

- decrypting at least part of the encrypted multimedia content; and

- subsequent to decryption, and while access to such input port remains blocked, rendering the at least part of the multimedia content.

25. **(New)** The method of step 24, in which the step of blocking includes

- prior to decryption of the encrypted multimedia content, blocking access to all input ports of all sound cards of the end-user device, which input ports could receive any part of a multimedia content, the blocking being accomplished by opening all wavein device drivers for all sound cards of the end-user device to prevent use of all input ports of all such sound cards, thereby preventing re-recording of decrypted multimedia content by the end-user device; and in which the step of rendering includes

- subsequent to decryption, and while access to all such input ports remains blocked, rendering the at least part of the multimedia content.

26. **(New)** The method of step 25, in which the step of accessing includes accessing encrypted multimedia content from a storage media at the end-user device.

27. **(New)** The method of step 26, in which the step of rendering includes rendering the at least part of the multimedia content through an output port of the sound card.